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| **25 Pictionary**  **ALT**  **Recommended** | |
| **Target:** | Vocabulary |
| **Time:** | 10 minutes+ |
| **Materials:** | * Blackboard * Markers * English material (ex: vocabulary) * (optional) a stuffed animal or something easy to throw around the room |
| **Procedure:** | 1. Divide the class into groups and then explain the rules of the game. 2. Decide which group goes first. A student from that group will come to the front of the room and choose a vocabulary word. After choosing a word, the student will draw a picture on the board describing the word they chose. The player cannot say anything! 3. Students from the player’s group will have an opportunity to guess first. If no one from the player’s group can guess the answer, students from the other groups will have an opportunity to answer.   Ex.  Sierra Leone  *Group A: Diamonds!.....Children!....War!.....?*  *Group B: Africa!...*  *Group C: Serra Leone!*   1. The player can keep drawing as the students are guessing. |
| **Variations:** | The difficulty depends on the theme. This game may also work for grammar or other English related materials. |
| **Notes:** | Make sure the player doesn’t speak! To keep the students from speaking out of turn, groups can throw a stuffed animal or something to each group when it’s their turn. |